KYMA X

Key Command Shortcuts

Created by Ben Phenix.

Thanks to Randall Thomas & Dirk Veulemans for compiling the original list on the Tweaky.

Kyma is the trademark of Symbolic Sound Company.

General &
Sound Editor

KYMA X

General	
ctrl+K	stop DSP
ctrl+R	restart DSP
ctrl+M	all MIDI notes off
opt+click	(mac) on the lower right corner of a window for easier resizing
caps lock	to start kyma with default preferences
ctrl+up/down arrow	to cycle forward/back through open Kyma windows

Prototypes	
ctrl+B	find prototype
ctrl+[	make icons smaller
ctrl+]	make icons large

Sound file	
return, enter	with icon selected, opens rename dialog
ctrl+E	expand selection
ctrl+I	get info on selection
ctrl+D	duplicate selected icons
ctrl+P	compile, load and start selected icon

Sound Editor - Upper Half	
ctrl+drag	for dragging a sound into a parameter field without creating a new instance
ctrl+[	zoom out (icons become smaller)
ctrl+]	zoom in (icons become bigger)
return, enter	with icon selected, opens rename dialog
ctrl+click	on ellipse (hidden branch) fully opens branch
double click	on ellipse (hidden branch) fully opens branch (same as above)
shift+click+drag	an icon moves the entire branch
ctrl+space	play selected icon
ctrl+P	compile, load and start selected icon

Sound Editor - Lower Half	
double click	in gray zone between parameter fields -> editor window fills with parameter area, double click again for normal view
ctrl+click	on audio file disk icon to open the sample editor with the current file
ctrl+click	on spectrum file disk icon to open the spectrum editor with the current file
shift+click	any file disk icon to open the info window on that file

Sound editor parameter fields (click in field)	
ctrl+L	opens large parameter window
ctrl+space	to play sound while editing the parameter field
ctrl+Y	evaluates selected expression in the parameter field
ctrl+H	opens pop-up list of common event value names
ctrl+J	opens replace dialog
shift+ctrl+H	opens a list of capytalk expressions

VCS

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VCS performing	
ctrl+snapshot	does an update of the currently selected snapshot preset without having to type a preset name (keeps same preset name)
ctrl+select snapshot	shows the whole snapshot list with pointer on the first item
shift+click+drag	on the fader for fine-tuning
R	roll the dice
up/down arrow	decrement/increment preset
Program Change 126 (MIDI)	increments preset
Program Change 127 (MIDI)	decrements preset
Program Change 128 (MIDI)	roll the dice
VCS Editing	
click	on widget, select for editing
double click	on widget, select for editing and brings edit window to front
shift+click	on widgets to extend your selection
ctrl+click+drag	selection box
VCS Motormix	
shift+alt/fine	toggles fine tuning (maps 1/10th of the parameter range to the full fader throw)
rightmost rotary	to change presets, push in to instantiate
select	roll the dice
fx byps	changes rightmost rotary to master volume control, defeat this in preferences, system output level
1-8	toggles display of the associated faders value

Timeline

Timeline	
space	toggle between play/continue and pause
ctrl+space	recompile and play timeline (also resets timeline to "normal" play mode)
ctrl+right arrow	play/continue (unlike spacebar this will never pause) (this followed by space guarentees a pause)
ctrl+left arrow	stop and reset cursor to start of timeline (this is handy if you want to compile a timeline that doesn't play untill your ready)
shift+space	plays timeline in "marked only" mode
ctrl+click	on speaker icon to mute/unmute track
shift+click	on speaker icon to solo/unsolo additional tracks
ctrl+shift+click	on speaker icon to mute/unmute additional tracks
shift+click	on sound to add it to selection
ctrl+click	on sound, marks the sound (unmarks other sounds)
ctrl+drag	enables selection box to mark multiple sounds
shift+ctrl+click	on additional sounds, marks/unmarks the sound
ctrl+drag	a sound onto a sound in the timeline to replace that sounds input
tab	forwards through the selected sound info displays
shift+tab	reverses through the selected sound info displays
left/right arrow	nudges selected sound left or right
shift+left/right arrow	nudges selected sound in smallest quantization increments
ctrl+D	duplicates selected sound to new track (does not copy control functions)
- (minus)	removes last effect placed on selected sound
ctrl+[	zoom out horizontal
ctrl+]	zoom in horizontal

Timeline

Timeline Midi Program Changes	
Program Change (MIDI)	moves cursor to respective marker number
Program Change 126 (MIDI)	selects next marker
Program Change 127 (MIDI)	selects previous marker
Program Change 128 (MIDI)	selects random marker
Timeline parameter control function editor	
ctrl+click	add new data point
shift+click+drag	data point(s) to move only horizontal or vertical
left/right arrow	nudges selected data point(s) by smallest time quantization value
shift+left/right arrow	nudges selected data point(s) by larger time quantization values
up/down arrow	scrolls through available controls

Tau / Sample Editor

Tau Editor	
= (equals) . (period)	position play cursor at mouse cursor location
ctrl+click	add anchor
delete	deletes selected anchor or selected group(s) of anchors
space	toggles play/continue and pause
shift+click+drag	in the anchor strip to subsequently select another group of anchor points
g	group selected contiguous anchors
shift+g	ungroup selected anchors
up/down arrow	increments/decrements the warp value (denoted by the vertical axis) of the selected anchor or group
left/right arrow	increments/decrements the time warp value of the selected anchor or group
tab	selects next file tab
shift+tab	selects previous file tab
ctrl+left arrow	rewind-to-time-zero
Sample Editor	
shift+click+drag	on left/right selection markers to move them independently
shift+click+drag	on left/right zoom borders in navigation pane to move them independently
Sample editor parameter fields (click in field)	
ctrl+L	opens large parameter window
left/right arrow	increments/decrements cursor by one sample
shift+ctrl+H	opens a list of capytalk expressions
ctrl+H	opens pop-up list of common event value names
ctrl+J	opens replace dialog

Spectrum Editor

Spectrum Editor	
F1	play all tracks
F2	play selected regions only
F3	play segment between the start and end markers
F4	play up to the start marker
F5	drop marker
F6	drop start marker
F7	drop end marker
F8	opens the pre and post roll time dialog
F9	zoom all
F10	toggles frequency or amplitude as the vertical axis
F11	toggles dots at frame or lines between frames
F12	opens selection criteria dialog
F13	opens track filter algorithm selection dialog
F14	delete all frames between the start and end markers
F15	toggles draw mode

Note
Some higher function keys may not be available if globally assigned in your OS

Spectrum Editor (continued)	
ctrl+click+drag	activates zoom selection box
ctrl+]	zoom in
ctrl+[	zoom out
shift+click	to add/remove a trace from the selection
shift+click+drag	to add/remove an additional boxed region to/from the selection
shift+click+drag	on scrub bar to scrub faster
shift+click	to add point when using hand trace
left/right arrow	increment/decrement time cursor
shift+click+drag	the cursor to scrub faster
left/right arrow	move cursor left/right by one frame
Pitch Bend (MIDI)	scrub
spectral analysis (remove pitched material)	
shift+click+drag	on the fader for fine-tuning
synchronizing spectra	
ctrl+click+drag	for zoom box
M	to drop marker at cursor (scrub bar) location
Enter	if marker selected, opens rename marker dialog
Enter	if no marker selected, zooms all
A	places markers automatically
S	saves markers to the spectrum file in the active view
Tab	switches active view between spectrum files
Del	deletes selected marker
Pitch Bend (MIDI)	scrubs active view